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About This Content

Let your hardened mercs become nearly invisible with the Desert Specialist Kit for Jagged Alliance: Back in Action. Your enemies will never know what hit them if you equip your team with these special items. The Desert Specialist Kit provides maximum camouflage for dangerous operations in the desert environments of Arulco.

The Desert Specialist Kit includes:

- **SCAR-L CQB Desert** FN's latest addition to the SCAR family is the "L" or Light version, chambered in 5.56mm NATO. This version comes in a new camouflage pattern for desert operations.
- **Kevlar helmet** The latest craze in head protection is made of minimum weight/maximum efficiency- kevlar compounds and comes in a variety of camouflage flavours to fit every combatant's needs. This one has a special desert camouflage pattern.
- **Military dress-shirt** Long-sleeved shirt, hiding scars and tattoos under well sewed fair-trade cotton. It comes in a special desert camouflage pattern and is adequate in household and combat situations.

How to collect your Specialist Kit:

After purchasing and activating your DLC via the Steam client, return to Jagged Alliance: Back in Action. Once you have captured Drassen airport (thus completing the very first mission of the game) you will get an in-game email with details on the DLC items. After one in-game day, the items will be delivered to Drassen airport. Look for them in a chest in the hangar next to the airplane. You can equip any merc with the Specialist Kit.

Title: Jagged Alliance - Back in Action: Desert Specialist Kit DLC

Genre: RPG, Simulation, Strategy

Developer:

Coreplay GmbH

Publisher:

THQ Nordic

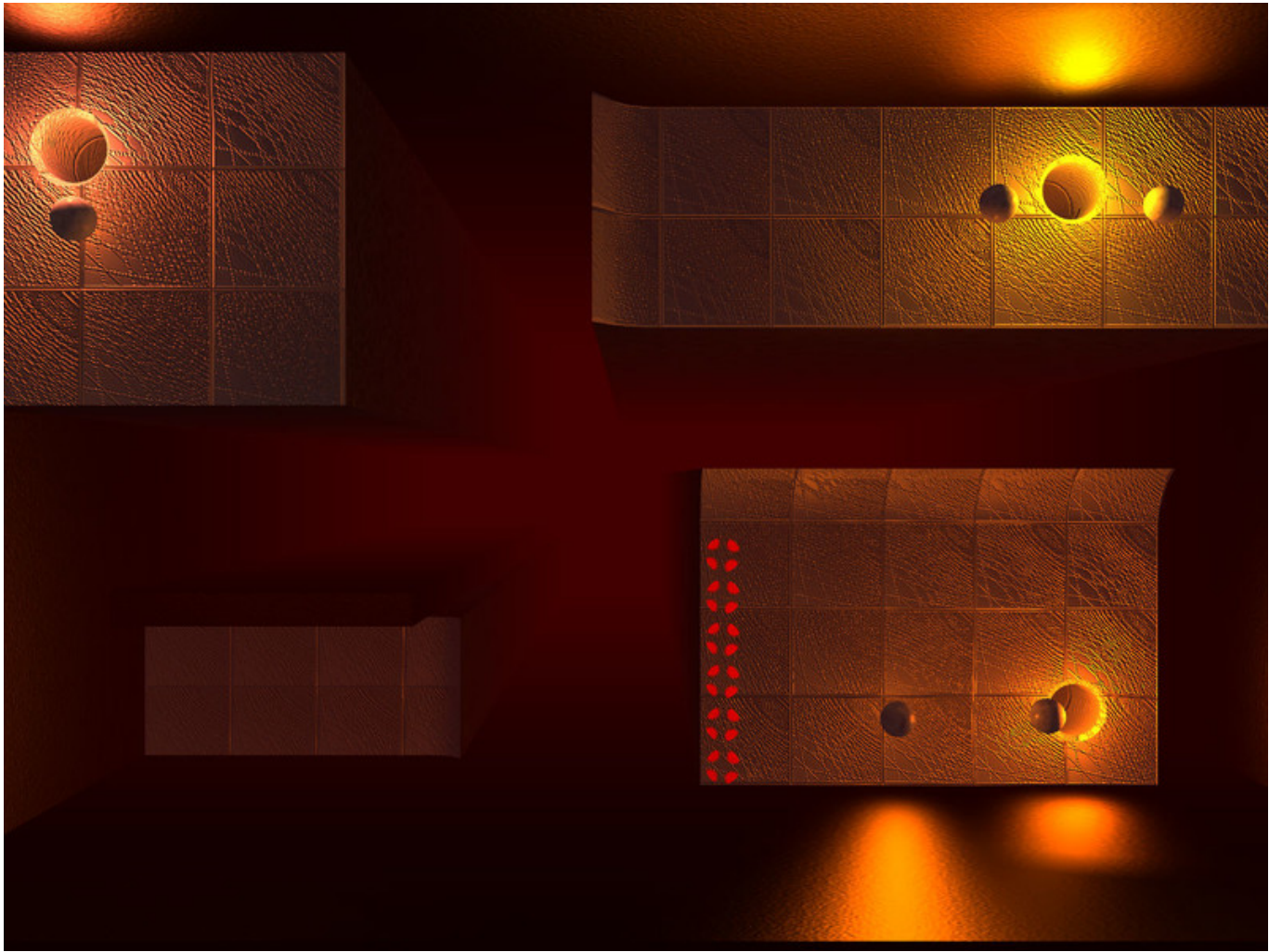
Franchise:

Jagged Alliance

Release Date: 9 Feb, 2012

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English,German,French,Italian







This MOD is terrible for one it takes most of the weapon upgrades away and second half the things in this MOD don't even work. like the AP mine you can't set them anywhere at all. the plus side its US vs German and adds some weapons but it's nowhere ready to be released but sadly it is. hopefully the creators of this MOD will continue to work on it to improve it but with the state that its in don't bother.. As a long time RTS fan, Castle Battles hits the spot with simplistic but satisfying gameplay. I liked the effort put into the storyline as well(with the exception of the last campaign).

Anyone else stuck on the last level?. Ehhhhh There isn't much to do in here. I mean the glass-breaking sound effects are reeeeeeally satisfying but not much else is. the upgrades aren't interesting, music isn't great, there's only three enemy types, one character, and one mode. it's a good time waster sorta but I still really wouldn't recommend it.. THIS GAME. Amazing! Don't be fooled by the looks, and you'll be in for a real treat.

At first glance, it has a weird learning curve, since characters keep dying fast while one is trying to understand how to control them.

But once you play a few matches, you'll find yourself adapting your playstyle for each of the 5 dynasty members, choosing which one comes next in order to avenge your recent misfortunes, which leads to...
people off while in death timer is just SO MUCH FUN! Plus you get to strategically position yourself (death timer player-controlled dynasty ghost spawns each member) which depends entirely on what you're planning to do next. Is she the archer? Place yourself where your arrows hit your enemies but their projectiles can't reach you. Is he the tornado dude? Purge the scenario of pesky cowboys by falling from top to bottom.

I do believe this "metagame" layer makes the game trully special (must try tbh).

P.S. If you happen to be curious, just pick a different dynasty. It's like playing an entirely different game. And it remains great.
. dis is an awesome idle game

10V10

Save your money, this game hasn't had an update since it dropped and seems to be abandoned already. Unless you like tossing cash away, stay away from this game. If things change, I'll change this review.. Parallax is a first person puzzle game centered around switching between dimensions. The puzzles are really great and the whole game has a very polished feel to it.

There are 32 levels in total with 8 levels in each of the 4 chapters. Every chapter introduces a new and interesting game mechanic. Playing through the puzzles for the second time is really where this games meat is at, where you try to solve each level in as little moves as possible. Fans of Portal and Antichamber should really enjoy this game.

The developer is also a really great guy. He's quick to respond to any issue you may have and updates occur frequently. (There have already been 6 patches in the week or so this game has been out)

I would definitely recommend this game to anyone who enjoys puzzle games. It's well worth the price of \$10 for the amount of gameplay it gives.. Better than call of duty zombies, that's for sure. It's a nice 3rd person shooter to play with a friend. fat chicks??????. Voice doesn't work until 3-5 min in-game. However, map is great both in multiplayer and single.. So this game is short and simple, the second video on steam explain everything about how this game is being played, i grabbed the gaem for \$1.4, which was a steal so i can play this game with my friends and family later on.

It's a simple game but really fun and easy to play, once u start playing this game u can't stop playing it

. Overall fun game, I would reccoment using a controler for playing this game as it is not too easy to use a keyboard for these controls. Very unique, my only complaint is that the multiplayer is lackluster. But the BB Discord channel is great for that. Making a private lobby with your friends is fast and fun. I definatly reccoment this to people who have a lot of free time, because it will eat it all up. It's only \$1 so I don't really care but the game isn't very inventive... It's literally just a 3rd person survival horde game with nothing unique. I understand it's an Indie game probably made by 1 person but if you're going to make a game and charge people money (even though it wasn't much) at least put something unique into the game. But at the same time it was pretty fun for the first 10 mins, trying to get a really high score, which was quite easy to do aswell.

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